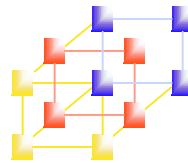


# Chapter 4 Macro Processors

## -- Machine-independent Macro Processor Features

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# Concatenation of macro parameters

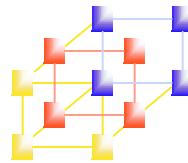
- Concatenate parameters with other character strings
  - Used when a program contains a set of series of variables
  - Ex:

```
TOTAL MACRO &ID  
        LAD    X&ID1  
        ADD    X&ID2  
        STA    X&ID3  
MEND
```

TOTAL A →

{ LAD XA1  
 ADD XA2  
 STA XA3

&: starting symbol of macro parameter

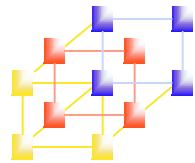


# Concatenation of macro parameters

---

- Ambiguity problem
  - If &ID and &ID1 are parameters
    - X&ID1 may mean
      - "X" + &ID + "1"
      - "X" + &ID1
  - Solution to this ambiguity problem
    - Use a special concatenation operator "->" to specify the end of the parameter

```
ID123 MACRO &ID
        LAD    X&ID→1
        ADD    X&ID→2
        STA    X&ID→3
        MEND
```



# Concatenation of macro parameters

1	SUM MACRO	&ID
2	LDA	X&ID→ 1
3	ADD	X&ID→ 2
4	ADD	X&ID→ 3
5	STA	X&ID→ S
6	MEND	

SUM      A

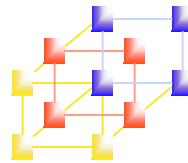


LDA      XA1  
ADD      XA2  
ADD      XA3  
STA      XAS

SUM      BETA



LDA      XBEATA1  
ADD      XBEATA2  
ADD      XBEATA3  
STA      XBEATAS



# Generation of Unique Labels

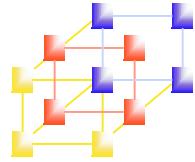
- Labels in the macro body may cause “duplicate labels” problem if the macro is invoked and expanded multiple times.

- Ex:

CLOOP	MACRO
:	
XX	.....
	:
	JLT XX
	:
	MEND

The label “XX” will be defined more than once

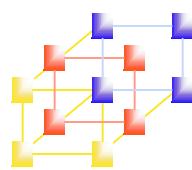
- Use of relative addressing at the source statement level is very inconvenient, error-prone, and difficult to read.



## Generation of Unique Labels (2)

---

- Let the macro processor generate unique labels for each macro invocation and expansion.
  - During macro expansion, the \$ will be replaced with \$xx, where xx is a two-character alphanumeric counter of the number of macro instructions expanded.
  - xx=AA,AB,AC,.....
    - This allows 1296 macro expansions in a single program.

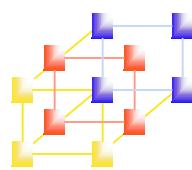


# Generation of Unique Labels

Figure 4.7(a), pp.190

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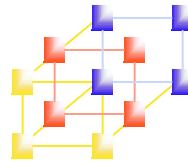
25	RDBUFF	MACRO	&INDEV, &BUFADR, &RECLTH	
30		CLEAR	X	CLEAR LOOP COUNTER
35		CLEAR	A	
40		CLEAR	S	
45		+LDT	#4096	SET MAXIMUM RECORD LENGTH
50	<u>\$LOOP</u>	TD	=X'&INDEV'	TEST INPUT DEVICE
55		JEQ	<u>\$LOOP</u>	LOOP UNTIL READY
60		RD	=X'&INDEV'	READ CHARACTER INTI REG A
65		COMPR	A, S	TEST FOR END OF RECORD
70		JEQ	<u>\$EXIT</u>	EXIT LOOP IF EOR
75		STCH	&BUFADR, X	STORE CHARACTER IN BUFFER
80		TIXR	<u>\$LOOP</u>	HAS BEEN REACHED
90	<u>\$EXIT</u>	STX	&RECLTH	SAVE RECORD LENGTH
		MEND		



# Generation of Unique Labels

## Figure 4.7(b), pp.190

	RDBUFF	F1, BUFFER, LENGTH		
30	CLEAR	X	CLEAR LOOP COUNTER	
35	CLEAR	A		
40	CLEAR	S		
45	+LDT	#4096	SET MAXIMUM RECORD LENGTH	
50	<u>\$AALOOP</u>	TD	=X'F1'	TEST INPUT DEVICE
55		JEQ	<u>\$AALOOP</u>	LOOP UNTIL READY
60		RD	=X'F1'	READ CHARACTER INTI REG A
65		COMPR	A, S	TEST FOR END OF RECORD
70		JEQ	<u>\$AAEXIT</u>	EXIT LOOP IF EOR
75		STCH	BUFFER, X	STORE CHARACTER IN BUFFER
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH
85		JLT	<u>\$AALOOP</u>	HAS BEEN REACHED
90	<u>\$AAEXIT</u>	STX	LENGTH	SAVE RECORD LENGTH



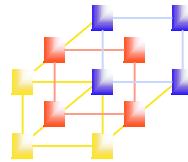
# Conditional Macro Expansion

---

- Conditional assembly depends on parameters provides

```
MACRO      &COND  
.....  
IF (&COND NE '')  
    part I  
ELSE  
    part II  
ENDIF  
.....  
ENDM
```

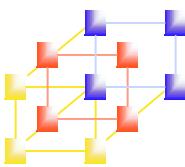
- Part I is expanded if condition part is true, otherwise part II is expanded
- Compare operator: NE, EQ, LE, GT



## Macro-time variables

---

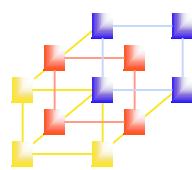
- Begins with “&” but is not a macro instruction parameter
- Can be used to store working values during the macro expansion
  - Store the evaluation result of Boolean expression
  - Control the macro-time conditional structures
- Be initialized to a value of 0
- Be set by a macro processor directive, SET
  - Ex: &EORCK SET 1
  - &EORCTR SET &EORCTR + 1



# Use of macro-time conditional statements

## Figure 4.8(a), pp. 191

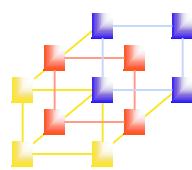
25	RDBUFF	MACRO	&INDEV, &BUFADR, &RECLTH, <u>&amp;EOR, &amp;MAXLTH</u>
26		IF	( <u>&amp;EOR NE ' '</u> )
27	<u>&amp;EORCK</u>	SET	1
28		ENDIF	
30		CLEAR	X
35		CLEAR	A
38	Macro-time variable	IF	( <u>&amp;EORCK EQ 1</u> )
40		LDCH	=X'&EOR'
42		RMO	A, S
43		ENDIF	
44		IF	( <u>&amp;MAXLTH EQ ' '</u> )
45		+LDT	#4096
46		ELSE	
47		+LDT	#&MAXLTH
48		ENDIF	
50	\$LOOP	TD	=X'&INDEV'
55		JEQ	\$LOOP
60		RD	=X'&INDEV'
63		IF	( <u>&amp;EORCK EQ 1</u> )
65		COMPR	A, S
70		JEQ	\$EXIT
73		ENDIF	
75		STCH	&BUFADR, X
80		TIXR	T
85		JLT	\$LOOP
90	\$EXIT	STX	&RECLTH
95		MEND	



# Use of macro-time conditional statements

## Figure 4.8(b), pp. 191

	RDBUFF	F31 BUF, RECL, 04, 2048		
30	CLEAR	X	CLEAR LOOP COUNTER	
35	CLEAR	A		
40	LDCH	=X'04'	SET EOR CHARACTER	
42	RMO	A, S		
47	+LDT	#2048	SET MAXIMUM RECORD LENGTH	
50	\$AALOOP	TD	TEST INPUT DEVICE	
55		JEQ	\$AALOOP	LOOP UNTIL READY
60		RD	=X'F3'	READ CHARACTER INTI REG A
65		COMPR	A, S	TEST FOR END OF RECORD
70		JEQ	\$AAEXIT	EXIT LOOP IF EOR
75		STCH	BUF, X	STORE CHARACTE IN BUFFER
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH
85		JLT	\$AALOOP	HAS BEEN REACHED
90		\$AAEXIT	STX	SAVE RECORD LENGTH

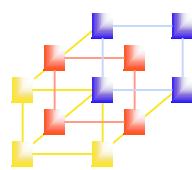


# Use of macro-time conditional statements

## Figure 4.8(c), pp. 192

.           RDBUFF    OE, BUFFER, LENGTH, , 80

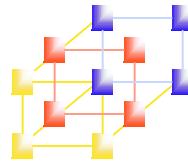
30		CLEAR	X	CLEAR LOOP COUNTER
35		CLEAR	A	
47		+LDT	#80	SET MAXIMUM RECORD LENGTH
50	\$ABLOOP	TD	=X'0E'	TEST INPUT DEVICE
55		JEQ	\$ABLOOP	LOOP UNTIL READY
60		RD	=X'0E'	READ CHARACTER IN REG A
75		STCH	BUFFER, X	STORE CHARACTER IN BUFFER
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH
87		JLT	\$ABLOOP	HAS BEEN REACHED
90	\$ABEXIT	STX	LENGTH	SAVE RECORD LENGTH



# Use of macro-time conditional statements

## Figure 4.8(d), pp. 192

	RDBUFF	F1. BUFF, ELENG, 04	
30	CLEAR	X	CLEAR LOOP COUNTER
35	CLEAR	A	
40	LDCH	=X'04'	SET EOR CHARACTER
42	RMO	A, S	
45	+LDT	#4096	SET MAX LENGTH = 4096
50	\$ACLOOP	TD	TEST INPUT DEVICE
55		JEQ	LOOP UNTIL READY
60		RD	READ CHARACTER INTI REG A
65		COMPR	TEST FOR END OF RECORD
70		JEQ	EXIT LOOP IF EOR
75		STCH	STORE CHARACTER IN BUFFER
80		TIXR	LOOP UNLESS MAXIMUM LENGTH
85		JLT	HAS LOOP REACHED
90	\$ACEEXIT	STX	SAVE RECORD LENGTH



# Macro-time looping statement

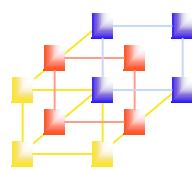
---

```
WHILE ( cond )
```

```
.....
```

```
ENDW
```

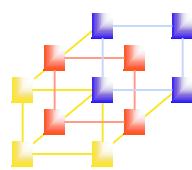
- Macro processor function
  - %NITEMS: The number of members in an argument list
- The execution of testing of IF/WHILE, SET, %NITEMS() occurs at macro expansion time



# Use of macro-time looping statements

## Figure 4.9(a), pp. 195

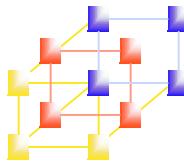
25	RDBUFF	MACRO	&INDEV, &BUFADR, &RECLTH, &EOR
27	&EORCT	SET	<u>%NITEMS (&amp;EOR)</u> ← Macro processor function
30		CLEAR	X      CLEAR LOOP COUNTER
35		CLEAR	A
45		+LDT	#4096      SET MAX LENGTH = 4096
50	\$LOOP	TD	=X'&INDEV'      TEST INPUT DEVICE
55		JEQ	\$LOOP      LOOP UNTIL READY
60		RD	=X'&INDEV'      READ CHARACTER INTO REG A
63	&CTR	SET	1
64		WHILE	(&CTR LE &EORCT)
65		COMPR	=X'0000&EOR[&CTR]' ← List index
70		JEQ	\$EXIT
71	&CTR	SET	&CTR+1
73		ENDW	
75		STCH	&BUFADR, X      STORE CHARACTER IN BUFFER
80		TIXR	T      LOOP UNLESS MAXIMUM LENGTH
85		JLT	\$LOOP      HAS BEEN REACHED
90	\$EXIT	STX	&RECLTH      SAVE RECORD LENGTH
100		MEND	



# Use of macro-time looping statements

## Figure 4.9(b), pp. 195

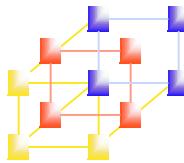
	RDBUFF	F2, BUFFER, LENGTH, (00, 03, 04)	
30	CLEAR	X	CLEAR LOOP COUNTER
35	CLEAR	A	
45	+LDT	#4096	SET MAX LENGTH = 4096
50	\$AALOOP	TD =X'F2'	TEST INPUT DEVICE
55		JEQ \$AALOOP	LOOP UNTIL READY
60		RD =X'F2'	READ CHARACTER INTO REG A
65	COMP	=X'000000'	
70	JEQ	\$AAEXIT	
65	COMP	=X'000003'	
70	JEQ	\$AAEXIT	
65	COMP	=X'000004'	
70	JEQ	\$AAEXIT	
75	STCH	BUFFER, X	STORE CHARACTER IN BUFFER
80	TIXR	T	LOOP UNLESS MAXIMUM LENGTH
85	JLT	\$AALOOP	HAS BEEN REACHED
90	\$AAEXIT	STX LENGTH	SAVE RECORD LENGTH



# Implementation of conditional macro expansion

## ■ IF-ELSE-ENDIF structure

- The macro processor must maintain a symbol table
  - This table contains the values of all macro-time variables used.
  - Entries in this table are made or modified when SET statements are processed.
  - This table is used to look up the current value of a macro-time variable whenever it is required.
- When an IF statement is encountered during the expansion of a macro, the specified Boolean expression is evaluated.
  - TRUE
    - The macro processor continues to process lines from DEFTAB until it encounters the next ELSE or ENDIF statement.
    - If ELSE is encountered, then skips to ENDIF
  - FALSE
    - The macro processor skips ahead in DEFTAB until it finds the next ELSE or ENDIF statement.

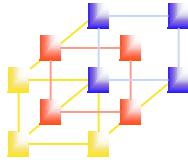


# Implementation of conditional macro expansion

---

## ■ WHILE-ENDW structure

- When an WHILE statement is encountered during the expansion of a macro, the specified Boolean expression is evaluated.
- TRUE
  - The macro processor continues to process lines from DEFTAB until it encounters the next ENDW statement.
  - When ENDW is encountered, the macro processor returns to the preceding WHILE, re-evaluates the Boolean expression, and takes action **based on the new value**.
- FALSE
  - The macro processor skips ahead in DEFTAB until it finds the next ENDW statement and then resumes normal macro expansion.

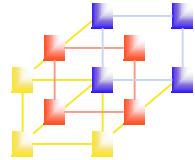


# Keyword macro parameters

---

## ■ Positional parameters

- Parameters and arguments are associated according to their positions in the macro prototype and invocation.
- If an argument is to be omitted, a null argument should be used to maintain the proper order in macro invocation:
  - Ex: XXX MACRO &P1, &P2, ...., &P20, ....  
XXX A1, A2,~~,,,,,,,,,,,.....,~~ A20,..... Null arguments
  - It is not suitable if a macro has a large number of parameters, and only a few of these are given values in a typical invocation.

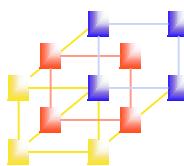


# Keyword macro parameters

---

## ■ Keyword parameters

- Each argument value is written with a keyword that names the corresponding parameter.
- Arguments may appear in any order.
- Null arguments no longer need to be used.
- Ex: XXX P1=A1, P2=A2, P20=A20.
- It is easier to read and much less error-prone than the positional method.



# Use of keyword parameters in macro

## Figure 4.10(a), pp.198

25	RDBUFF	MACRO	<u>&amp;INDEV=F1, &amp;BUFADR=, &amp;RECLTH=, &amp;EOR=04, &amp;MAXLTH=4096</u>
26		IF	(&EOR NE ' ')
27	&EORCK	SET	1
28		ENDIF	
30		CLEAR	X
35		CLEAR	A
38		IF	(&EORCK EQ 1)
40		LDCH	=X'&EOR'
42		RMO	A, S
43		ENDIF	
47		+LDT	#MAXLTH
50	\$LOOP	TD	=X'&INDEV'
55		JEQ	\$LOOP
60		RD	=X'&INDEV'
63		IF	(&EORCK EQ 1)
65		COMPR	A, S
70		JEQ	\$EXIT
73		ENDIF	
75		STCH	\$BUFADR, X
80		TIXR	T
85		JLT	\$LOOP
90	\$EXIT	STX	&RECLTH
95		MEND	

Parameters with default value

CLEAR LOOP COUNTER

SET EOR CHARACTER

SET MAXIMUM RECORD LENGTH

TEST INPUT DEVICE

LOOP UNTIL READY

READ CHARACTER INTI REG A

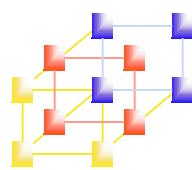
TEST FOR END OF RECORD

EXIT LOOP IF EOR

STORE CHARACTER IN BUFFER

LOOP UNLESS MAXIMUM LENGTH HAS BEEN REACHED

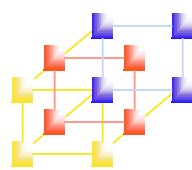
SAVE RECORD LENGTH



# Use of keyword parameters in macro

## Figure 4.10(b), pp.198

	RDBUFF	BUFADR=BUFFER, RECLTH-LENGTH	
30	CLEAR	X	CLEAR LOOP COUNTER
35	CLEAR	A	
40	LDCH	=X'04'	SET EOR CHARACTER
42	RMO	A, S	
47	+LDT	#4096	SET MAXIMUM RECORD LENGTH
50	\$AALOOP	TD	TEST INPUT DEVICE
55		JEQ	LOOP UNTIL READY
60		RD	READ CHARACTER INTI REG A
65		COMPR	TEST FOR END OF RECORD
70		JEQ	EXIT LOOP IF EOR
75		STCH	STORE CHARACTER IN BUFFER
80		TIXR	LOOP UNLESS MAXIMUM LENGTH
85		JLT	HAS BEEN REACHED
90	\$AAEXUT	STX	SAVE RECORD LENGTH



# Use of keyword parameters in macro

## Figure 4.10(c), pp.199

---

1	.	RDBUFF	<u>RECLTH=LENGTH, BUFADR=BUFFER, EOR=, INDEV=F3</u>	
30		CLEAR	X	CLEAR LOOP COUNTER
35		CLEAR	A	
47		+LDT	#4096	SET MAXIMUM RECORD LENGTH
50	\$ABLOOP	TD	=X'F3'	TEST INPUT DEVICE
55		JEQ	\$ABLOOP	LOOP UNTIL READY
60		RD	=X'F3'	READ CHARACTER INTO REG A
75		STCH	BUFFER, X	STORE CHARACTER IN BUFFER
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH
85		JLT	\$ABLOOP	HAS BEEN REACHED
90	\$ABEXIT	STX	LENGTH	SAVE RECORD LENGTH